Nazev databaze z ConnectionStringu

[‎10/‎17/‎2017 3:14 PM] Petr Mitrofan:

koukni sem DbAccessConfigurationBase

vytahni si v bootstrapu z ontejneru PrintStorageDbConfiguration  a je to

protected override void OnStartup(object sender, StartupEventArgs e)

{

ConfigureLog4Net();

ConfigureLanguage();

m\_globalContainer = new WindsorContainer(new XmlInterpreter(Path.Combine(m\_applicationDirectory, "MIR.PrintStorage.Scanning2.Shell.Container.config")));

m\_globalContainer.Register(Component.For<IWindsorContainer>().Instance(m\_globalContainer).LifestyleSingleton());

m\_globalContainer.Install(FromAssembly.This(), FromAssembly.Containing<ScanningCoreAssemblyIdentificator>());

m\_globalContainer.Resolve<IMediaDataDaoSource>();

m\_globalContainer.Resolve<IPrintStorageDaoSource>();

**var configuration = m\_globalContainer.Resolve<PrintStorageDbConfiguration>();**

**var name = configuration.DefaultDatabaseName;**

var mappingConfiguratior = m\_globalContainer.Resolve<DependencyMappingConfigurator>();

mappingConfiguratior.Configure();

if (!Directory.Exists(ScanningConfiguration.TempFilesDirectory))

{

Directory.CreateDirectory(ScanningConfiguration.TempFilesDirectory);

}

ConfigureSubscriber();

ConfigureUser();

var windowManager = m\_globalContainer.Resolve<IWindowManager>();

// tady zobrazit splash

// asynchronne spustit MainViewModel

var rootViewModel = m\_globalContainer.Resolve<MainViewModel>();

rootViewModel.Initialize();

// zobrazit ho az po zavreni splashscreenu

windowManager.ShowDialog(rootViewModel);

Application.Shutdown();

m\_globalContainer.Dispose();

}

Viz Kde najit ConnectionString.docx

Zmena constringu bez usera :

<mediaDataConnectionString>Data Source=stoupa;Initial Catalog=mediadata3DT;User ID=PrintStorageScanningUser; Pwd=5bTDwG-tJC;</mediaDataConnectionString>

Se meni na :

<mediaDataConnectionString>Data Source=stoupa; Initial Catalog=mediadata3DT; Integrated Security=SSPI</mediaDataConnectionString>

**Je nutne zmenit toto I ve vsech environmentech jinak bude padat ClickOnce**